Inter-Nation Simulation

by Jana Taylor

Role playing has long been recognized as a valuable tool and Inter-Nation Simulation, INS, is a political learning experience through role-playing.

This spring UNC-A will host the annual Super Simulation Competition between area high schools

INS is a concept developed in the '60s to inform students about negotiations, interactions and strategies between countries. Participation creates a personal awareness of the limitations, frustrations and conflicts encountered in decision making.

Each team or country contains four to six members who constitute the national council, which consists of positions like Head of State, Domestic Advisor, and Foreign Affairs Advisor. These councils are formed to create a nationalistic feeling among students. They become the government and the country.

Each council member has a specified duty to perform within a particular time sequence. The use of computers has aided in the computation of military, political and overall economic budgeting systems. This, along with official forms to be filled out by the student, creates the reality of costs, deadlines and red tape.

Even though it is termed a "Sim Game", play is taken seriously by the participants. They learn to think critically and form an awareness of the use of social sciences and political understanding, both internally and internationally.

Not only can sim games be used for political education, but for any decision making process, such as business management. As John Roser said in his book, Simulation and Society, "Despite the extreme complexity of human behavior and of social structure, we have reason to assume, then, that there are identifiable patterns, regularities and laws. It is upon this assumption that social science simulations are constructed."

Lee Rosen SG Candidate

As candidate for Student Association President, I'd like to introduce myself. I'm Lee Rosen, a junior political science-sociology major. you may already know me as a Sophomore Senator. Or maybe you've read "Ruminations," my column for The Rag & Bone Shop.

Let's talk about what's true and what isn't. True: Lee Rosen has passed more bills than any other senator. Some of these bills include:

Student Association Constitution, written by myself and passed unanimously.

Book Coop Act, a study of alternatives to the buy-one-sell-back-for-nothing deal currently offered by the campus bookstore.

Test File Act, to make copies of old tests available to students at low cost.

Elections Commision Act, to bring together legislators interested in increasing voter turnout.

Elections Procedures Act, to establish more polling places for elections.

Communications Act, to make students aware of their government through use of The Rag & Bone Shop, WUNF-FM and the mails.

You have my record. Now, I'd like to dispel the rumor that you, the student, don't make a difference. YOU DO! For those of you who live off campus, I can assure you that I understand your frustration about paying student activity fees for events planned by dorm students. I, too, am a commuter student and a member of the commuter coalition.

My running mate, Carl Atkinson, completes the ticket well, since he is a dorm student who understands the problems of living on campus at a time when the dorm population will be increasing and adjusting to the new dorms.

Vote for Lee Rosen and Carl Atkinson on March 31 and April 1. By voting you don't just "do your part." You ARE the part that makes up the student government whole.

