

Tar Heels Sparkle Like Teams Of Old

By Bill Woestendiek

One of Carolina's greatest football teams took a page in gaudy out of the history of past Tar Heel performances and spotted Duke's aggressive, but outclassed, Blue Devils a touchdown and most of the first half before roaring back to a Justice-justified 22-7 triumph in crowded Kenan stadium yesterday.

The game in retrospect . . .

Coach Carl Snavely's eleven is jittery and full of fumbles as they take bad break after bad break without faltering throughout a shaky first-half that gives Tar Heel supporters plenty to worry about. But the Tar Heels learn their lines at half time and put on a terrific show before the curtain comes down on their greatest victory.

Pre-Game Thoughts

Pre-game thoughts are many as the crowd filters into the stadium. Are the Devils capable of pulling an upset? . . . What happened to that eclipse of the sun? . . . the crowd is really enthusiastic. . . the weather is the best of the year as far as football is concerned. . . wonder if Carolina will get a bowl bid. . . representatives of four different bowls are here today.

But Captain Bill Milner has won the toss for Duke and the first page of the fall classic is unfolding. The Devils are all in Blue against the white-clad foes.

Now big Walt Pupa puts his toe into the pigskin and football history is in the making. . . Duke's ace back, George Clark, hugs the pigskin to his blue chest on the four and runs to the 23. . . Clark is spilled on the first play from scrimmage and bulldog Leo Long finds the Tar Heel forward wall something to be reckoned with as he is stopped cold.

. . . A moan goes up from the East stands as Jim Camp lets the ball get away from him on a reverse and big Bear Knotts falls on it for the Devils on the Carolina 15. . . Here's Clark heading for paydirt, but Justice and Camp slam the Duke speedster out of bounds three short yards away. . . first down. . . Long makes no impression as he hits center. . . he bucks and falls again. . . ditto. . . Varney, Strayhorn, Highsmith, et al smack him down once more and a great goal line stand is in the books. . . and so is the first quarter.

Great Stand
Another great stand by Carolina's under-rated line opens the second quarter. . . But no sooner does the home team get the ball than Pupa, hit hard, has it bounce away from him. . . into the outstretched arms of Leo Long. . . and the Duke fullback goes to the UNC 15. Even the Carolina fans sense that the Devils are due this time as Dick Hartley fights his way to the three. . . It takes Long four heart-rending downs to do it, but he leaps over on his last chance. . . Bob Hartley is good for the extra point.

But the Tar Heels haven't started yet. . . Taking a terrific beating as he

believes scoffers who said he couldn't stand the pace of playing a whole game, swivel-hipped Charlie Justice paces the Tar Heels. . . Stopped on the ground more than is usual by the ferocious Duke line, Charlie starts passing. . . with Jack Fitch and Bob Cox catching as the Tar Heels open up via the air lanes for the second time in two weeks. . . Two of his passes fail on the Devils one-yard marker Duke puts on a goal line stand of its own—one of several throughout the afternoon. . . Only two minutes left in the half and the clock is running out. . . but John Tandy is running too. . . down the sidelines all by his lonesome. . . and Justice hits him with a TD pass. . . wild uproar. . . a fleeting moment of tense silence. . . Cox kicks. . . 7-7. . . pandemonium.

Halftime. . . and a chance for the tension to lapse and the spectators to sit down a second. . . the two bands put on flashy shows. . . and Rameses has some trouble with an insignificant dog ignorant of the importance of the occasion.

Justice Running

But football action is in the limelight again. . . and while most of the crowd looks for the ball on a fake kick Justice is twisting and turning around end on a beautiful run. . . George Sparger grabs a pass from Hosea Rodgers. . . is hemmed in. . . laterals to scarpny Jim Camp. . . and the fleet-footed wingback fights to the three. . . another Blue Devil stand and Rodgers bounces back repeatedly as Duke holds and the Carolina fans suffer. . . And the third period ends in deadlock.

The crisp afternoon air is almost crackling with tenseness as the gladiators open the final round. . . Carolina has the ball. . . hard-running Jack Fitch, one of the many Tar Heel heroes, takes a pass from the ever-present Justice and drives his way to the Duke 35. . . Justice around end to the 15. . . and now another pass by Charlie to Cox, and a first down on the Duke two.

Again the Devils stiffen, but Carolina's famous double reverse on their last down winds up with Fitch carrying on his most memorable touchdown gallop. . . Cox is accurate. . . and the Tar Heels are happy.

Tar Heels on Hand

The Tar Heels on very definitely "on hand" now. . . Don Hartig intercepts a Duke pass. . . Justice, strug-



Charlie "Choo-Choo" Justice, above, was the offensive star for the Tar Heels against Duke in Kenan stadium yesterday. The little Asheville tailback speedster scored one of the Tar Heel tallies, passed for another, and turned in a sparkling all-around performance in a triple-threat role.

Dressing Room Scene Shows Overwhelming Tar Heel Joy

By Bob Goldwater

Jubilation of the highest degree reigned in the Carolina dressing room yesterday following the Tar Heels' first triumph over a Duke grid outfit since 1940.

Players of former years, relatives, reporters and other well-wishers flooded the small room to heap praise and congratulations on Coach Carl Snavely and his victorious squad. Snavely's face was decked in his widest smile of the year as he extolled his boys after they had won "their greatest victory of the campaign."

"This is one of those great moments every coach wants," the "Silver Fox"

glancing to his feet on two occasions after being injured, continues to dominate play. . . He's on one of his extra-special jaunts through the Duke team and it ends behind the last white line. . . Cox's kick is blocked, but nobody cares now.

Still the score mounts. . . a badly-beaten Duke team is showing signs of wear. . . a bad pass from center goes back through the end zone and two more points are added to the Tar Heel total.

And so the end of a perfect day. Post-game thoughts: Carolina HAS a ball team. . . Duke couldn't do it. . . nobody cares about the sun as long as the Devils were eclipsed. . . who said "BOWL". . . we'll be celebrating this. . . 'Til the end of Time."

exclaimed between bites of ice cream which had been passed out to all the players. "Our team did mighty well and was playing against a tough football squad. I think special credit should go to the line, which played a magnificent game. It was a great thing for them to hold Duke like they did."

Upon being queried as to when the turning point of the struggle came, Coach Snavely responded that "we were on the way once we found out we had to pass to get anywhere."

"Our fighting spirit was terrific," Snavely commented jubilantly. "Any team that comes up off the floor like we did is a great team and deserves extra credit."

Charlie Justice, passing by just then on his way to a well-earned shower, was stopped by the coach and congratulated on his performance. "That boy played a great game," the coach opined later. "Considering the tough opposition and the heavy pressure, it was his greatest game of the season."

Justice, Fitch, Tandy Score Carolina Tallies

Final Two Points Scored on Safety

(Continued from page 1)

second quarter. Just before the touchdown drive, Carolina drove to the Duke four with a first down only to be held intact on four downs and lose the ball.

Forward Wall Holds

The Blue Devils, who had things about their own way in Carolina territory during the first period, were held twice by a hard-charging Carolina line twice before the Dukes finally pushed over their only score. Carolina held fast on its own six-inch line once, and on the 10 once, but Pupa fumbled as Carolina tried to get out of the hole and Duke recovered on the Tar Heel 14. Howard Hartley ripped off 10 yards and a first down on the Carolina four, and three tries took Duke to the one-yard line. It appeared as though Carolina might hold again, but Leo Long went on over center for the tally, Bob Hartley kicking the extra point.

Duke was held intact on the ground just before the first half ended, and the Tar Heels didn't have a chance to run the ball after receiving a Blue Devil punt just as the intermission whistle sounded.

Carolina Inspired

When the traditional rivals lined up and began play in the second half, it was easy to see that Carolina was playing inspired ball. The Tar Heels were back on even terms with the Blue Devils and began settling down to an offensive game that marked their slate with six victories before yesterday. Shortly after the beginning of the

touchdown. Tandy blocked the end and Dan Stiegman the halfback to pave the trail into the end zone. Cox booted again perfect to make the score 14-7 seven minutes into the final quarter.

It took only two minutes and 50 seconds for Carolina to score again and ice the game, for on the first play after the kickoff, little Don Hartig snagged a pass from George Clark on the Duke 41 and raced down to the Blue Devil 33.

Pupa made four through the line, and Justice followed with a 10-yard run for a first down on the Duke 19. Fitch picked up three on a reverse, and on the next play Justice cut off tackle, swiveled and shook, and finally crossed into the end zone for the third Carolina touchdown. Cox' kick was blocked and it was 20-7 Carolina.

Following the kickoff after the third touchdown, Duke was thrown back to the five as sub blocking back Bobby Weant threw Buddy Luper for a loss back to the Duke five. The Blue Devils went into punt formation, but a bad pass from center got away from Mulligan and rolled out of bounds to give the Tar Heels an automatic safety and the ball game 22-7.

Duke got a free kick from their own 20 after the safety, and after Carolina had failed in three plays to gain and punted, the Blue Devils went to the air in an effort to score again. But the aerial threat was stifled when Bill Maceyko intercepted Clark's pass and returned it 15 yards to the Duke 27 just as the final whistle blew. And that made Carolina the victor, for the first time in seven years, 22-7.

SCORING TABLE		
Second Quarter		
4:10	Long—through center	0 6
	Hartley—conversion	0 7
13:05	Tandy—pass from Justice	7 7
	Cox—Conversion	7 7
Fourth Quarter		
7:00	Fitch—double reverse	13 7
	Cox—conversion	14 7
9:50	Justice—around right end	20 7
11:15	Safety—fumble by Mulligan	22 7

The starting lineup:		
Pos.	Carolina	Duke
LE	Romano	Mote
LT	Jarrell	Allen
LG	Strayhorn	Milner
C	Highsmith	Wall
RG	Varney	Knotts
RT	Szafaryn	DeRogatis
RE	Sparger	Smith
QB	Hartig	Montgomery
LH	Wright	Clark
RH	Camp	Mulligan
FB	Pupa	Long

INTRAMURAL SCORE BOARD

TOMORROW'S SCHEDULE

Table Tennis
4:00 Table 1: DKE No. 3 vs Phi Kap Sig No. 1; 2: SAE No. 3 vs DKE No. 2; 3: Phi Gam No. 3 vs Zeta No. 1; 4: Sig Chi No. 2 vs ATO No. 6; 5: Phi Delt No. 5 vs Pi Lamb No. 2; 6: ATO No. 3 vs Sig Chi No. 3.
5:00 Table 1: SAE No. 1 vs Zeta No. 2; 2: ATO No. 5 vs Chi Psi No. 1; 3: Phi Gam No. 2 vs Kap Sig No. 1; 4: Sig Chi No. 4 vs Phi Gam No. 4; 5: DKE No. 1 vs Phi Delt No. 1.

Volleyball

4:00—Fraternity White league: SAE No. 1, Kappa Sigma No. 3, DKE No. 1, Sigma Chi No. 1, KA No. 1, TEP No. 1, Zeta Psi No. 1.
5:00—Fraternity Yellow league: Chi Phi No. 1, Sigma Chi No. 6, Sigma Nu No. 1, Phi Kappa Sigma No. 1, Phi Delta Theta No. 1, St. Anthony No. 1, Phi Gamma Delta No. 1.
All teams in the league are to report promptly at 4:00.

third period, Carolina drove to the Duke three-inch line before being halted in a touchdown bid. Justice and Rodgers made one first down, Rodgers passed to George Sparger for another. Then Rodgers passed again to Sparger, who lateraled to Camp, who ran the ball to the Blue Devil four.
Three Inches Away
Justice made three yards on the first try, but the Duke line held Rodgers out of the end zone in three tries, the Blue Devils taking over the ball on their own three-inch stripe. Carolina started a drive on its own 27 and maulled its way all the way into the Duke end zone with Fitch carrying over on his double reverse play. Justice started the rally with a pass to Fitch which carried down to the Duke 38. The Carolina Jet-Job then began to display his fineness with the feet, reeling off two quick runs of 11 and 15 yards respectively to put the ball on the Duke 10 with a first down. Justice was knocked out after the 11-yard jaunt, but recovered and got up to scamper 15 on the next play.
Double Reverse
Pupa handed the ball to Justice, and Justice handed off to Fitch, who made his way around left end for the

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