

ARTS AND ENTERTAINMENT

Popular video game hits stores

Students wait in line for Halo 2

Abbie Crago
Pilot Staff

The highly anticipated release of "Halo 2" brought together Xbox gamers from around the world early on morning of Nov. 9.

According to a Microsoft press release, over 1.5 million copies of the game were preordered. 2.4 million copies were sold Nov. 9.

"Halo 2" smashed all game sales records including that of Playstation's "Grand Theft Auto," by selling \$125 million in the first 24 hours. Pricing for

the game starts at \$49.99.

At the Shelby Wal-Mart the line was only 11 people deep when the game went on sale at 12:01 a.m., but a Wal-Mart employee said 50 copies had been sold by night's end.

At Wal-Mart, Xbox had enlisted the help of a local female model in hopes of boosting sales to the generally male audience.

Patrons stood in line at EBGames in the Cleveland Mall for more than an hour.

"I won't stay up all night playing, but I can't wait to play and see if it's better than the first 'Halo,'" said Justin Jolly, junior.

"Halo 2" has the same look as the first "Halo," but more dramatic music is available on the compact disc.

"We're all going to fail our classes because of this," said Senior John Terrell. "It's a great game."

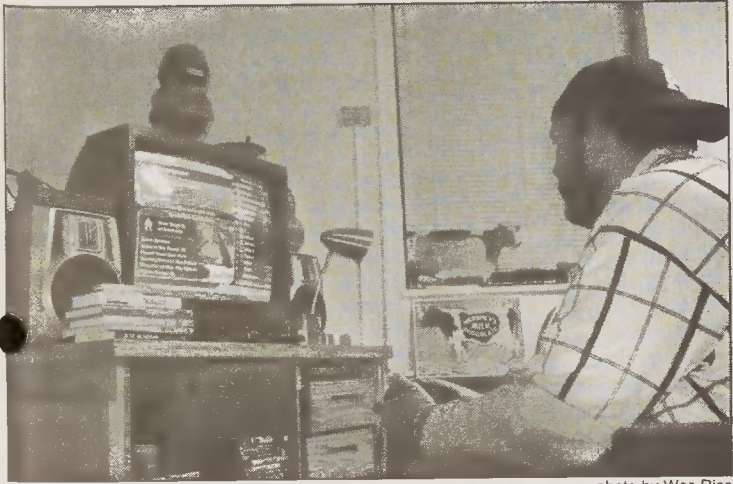


photo by Wes Rice

Russ Gribble, senior, plays the new video game hit, Halo 2.

"A Ghost Story:" legacy to legend

Jacob Conley
Pilot staff

The first two things Gardner-Webb University students are told when they come on campus for orientation are: Beware of the geese, and did you hear about that girl who died in Decker?

Now, thanks to "The Legacy: A Ghost Story," the legend of GWU's favorite residential spook will live forever.

"The Legacy" is the account of a GWU student who committed suicide. Written and produced by Jim Lawrence, professor of communication studies at GWU, "The Legacy" opens with a scene from Oct. 31, 1955. A young college student, Mary Livingston is anxiously awaiting her boyfriend. But the anxiousness soon turns to anxiety

when the boyfriend, Jonathon, chokes Livingston to death. To cover his crime, Jonathon hangs his girlfriend from the top floor of Decker dorm, and the cause of death is considered a suicide.

Flash forward five decades. Freshmen Rebecca Jennings moves into the third floor room of Decker, previously occupied by Livingston. Rebecca, played by GWU Senior Katie O'Neill, inevitably hears that she is living in "the dead girl's room."

Rebecca thinks nothing of this fact until she is visited by Mary's ghost. Through a series of visitations and her own investigation into Livingston's mysterious demise, Rebecca discovers the truth behind the Decker ghost,



photo courtesy of Jim Lawrence

Rebecca, played by Senior Katie O'Neill, talks with her boyfriend, Johnny, played by Sophomore Mark Houser. The film premieres this weekend.

and that her new boyfriend, played by sophomore Mark Allan Houser, along with his Baptist-preacher grandfather, are involved in the mystery as well.

"The Legacy: A Ghost Story" is well written, and the actors do an excellent job of infusing life into their characters.

Filmed on location at GWU, "The Legacy" pushes the limits of digital video production. This allowed GWU students and faculty to maintain the quality of the film while keeping production costs low.

I had a hard time however, placing the movie in a particular genre. To me, ghost stories are supposed to be frightening enough to make you use a nightlight

for the next two weeks, so I was expecting something comparable to "The Scream Trilogy." Unfortunately, "The Legacy" fright factor is akin to that of "Casper's."

While there are some potentially scary scenes that do resemble scenes from a traditional horror flick, the lack of realistic special effects weakens "The Legacy's" effectiveness as a true horror film.

So my advice is for students and alumni to go see "The Legacy" for the superb acting, the humor and the pleasure of seeing GWU on the big screen. If you are expecting to be scared, you will be unduly disappointed in a truly wonderful film.

Art building opens doors Students sell art

Amanda Wood
Pilot copy editor

Gardner-Webb University's department of fine arts will hold an open house at their new facility on Nov. 30.

The open house will begin at 6 p.m. and will showcase the new art studios and classrooms in the art annex behind the Millennium Playhouse.

"It's really just open house, open doors - nothing fancy," said Doug Knotts, chair of the department of fine arts. "We're excited about showing our studios because a lot of people on campus still don't know about our major."

Following the open house, the fine arts department will hold a reception for student-artists in O. Max Gardner Hall, where the student art show is on display.

Art Instructor Paula Wilson said her students are proud of the work they've done this semester.

"I think everybody likes

Time, date, place

- The art open house will be at 6 p.m. Nov. 30. Their new building is located behind the Comm. Study Hall.
- On Dec. 3 and 4, students will sponsor an art sale from 1 to 8 and 9 a.m. to 5 p.m., respectively.

art deep down in Wilson said.

The department will also hold a student art sale on Dec. 3 and 4. The art sale is sponsored by the art club.

"Funds from that go to support the students and the art club," Knotts said. "Part of the proceeds will be used to buy display equipment for a university gallery."

The sale will feature handmade Christmas cards and ceramic toys, according to Knotts.

The sale runs in O. Max Gardner Hall from 1 p.m. to 8 p.m. on Dec. 3 and from 9 a.m. to 5 p.m. Dec 4.

Just the facts

Running Time: 75 minutes

Showtimes: Nov. 19 - Nov 21 2, 4, 7 & 9 p.m.

Where: Carmike 10 at Shelby Mall

Tickets: \$2.00 for GWU students / \$ 4.00 for non students. Tickets can be purchased through CSH 110 by 5 p.m. today or at the theater 30 minutes before showtime.

Rating: NR, although some scenes are not appropriate for children

My Rating: 4 out of 5

For more information on "The Legacy" check out the official website: legacy.gardner-webb.edu



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